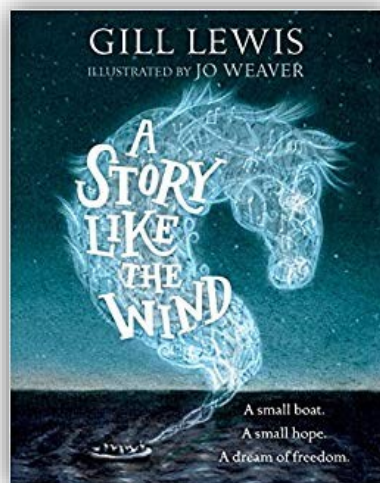


Maths

Number and Place Value / Addition and Subtraction / Multiplication and Division

- ◆ Read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit
- ◆ Round any whole number to a required degree of accuracy
- ◆ Use negative numbers in context, and calculate intervals across zero
- ◆ Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
- ◆ Divide numbers up to 4 digits by a two-digit whole number using the formal written method and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
- ◆ Use their knowledge of the order of operations to carry out calculations involving the four operations
- ◆ Identify common factors, common multiples and prime numbers

Year 6 Curriculum Map Kingsley Primary School Autumn 1



Be Kind Be safe Be Respectful

English

Text—A story like the wind

Writing Outcomes— Flashback and Newspapers

- ◆ Check that the book makes sense to them, discussing their understanding and exploring the meaning of words in context
- ◆ Draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence
- ◆ Discuss and evaluate how authors use language, including figurative language, considering the impact on the reader
- ◆ Identify the audience for and purpose of the writing, selecting the appropriate form and using other similar writing as models for their own
- ◆ Select appropriate grammar and vocabulary, understanding how such choices can change and enhance meaning

Religious Education

Key Strand: Believing

Big Question: What do religions say to us when life gets hard?

- ◆ What questions have you got about what happens when we die?
- ◆ What do some people think carries on after we have died?
- ◆ What is our soul?
- ◆ Do some people believe that you come back to life as a different thing?
- ◆ What is reincarnation?

Geography

Geographical skills and Fieldwork

- ◆ Use an OS map to look for key symbols, school co-ordinates, routes from home to school
- ◆ What do these look like on a 'real' map? Use OS maps to locate school, home, places of interest.
- ◆ Look for key symbols in area e.g. church, roads, food, petrol etc
- ◆ Can they give the four and six figure grid reference for some symbols?
- ◆ Can they name a symbol when given a 6 figure grid reference to locate it?

Science

Topic: Light

Investigative Question: How do I see the world?

Pupils should be taught to:

- ◆ Recognise that light appears to travel in straight lines
- ◆ Use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye
- ◆ Explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes
- ◆ Use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them

Be Kind Be safe Be Respectful

P.E.

Hockey

Pupils will develop their hockey skills and learn how to attack and defend. They will practise keeping possession, moving the ball towards the goal and using simple tactics to play against others. Pupils will learn the importance of fair play, honesty and following the rules. They will also have opportunities to manage games and reflect on their own and others' performances.

OAA

Pupils develop a skill set that is transferrable to outdoor adventurous activities. Pupils work individually, collaboratively in pairs and groups to solve problems and are encouraged to be inclusive of others, share ideas to create strategies and plans to produce the best solution to a challenge.

Art and Design

Topic: Urban sketching with water colours

Artist: Ian Fennelly

- ◆ To research the work of Ian Fennelly, making observations and responding to his landscapes and cityscapes.
- ◆ To experiment with the use of water colour paint, including colour mixing (tones and tints), paint viscosity and the effects achieved by using different brushes (round, flat, filbert and fan);
- ◆ To experiment with different water colour techniques including wet on wet, lifting off, splatter, glazing, graded wash and dry brush;
- ◆ To plan and create a city/landscape using techniques to create perspective - single point perspective, size and placement of objects within the foreground, middle ground and background and through use of colour choices water colour paint techniques.

PSHE

Health and Wellbeing — How Can we Keep Healthy As We Grow?

- ◆ Understand how physical and mental health are connected and how positive relationships support wellbeing.
- ◆ Make healthy choices about food, exercise, dental care, sun safety, screen time and sleep.
- ◆ Recognise healthy and unhealthy habits and understand how others can influence our choices.
- ◆ Understand how drugs can affect health and know how to recognise signs of poor health and ask for help.

Computing

Information Technology

Creating Formula in Excel

Pupils will learn how to organise data and make calculations using the application Microsoft Excel.

Trip / Visitor

Art

Cityscapes sketching—Liverpool
City Centre

Spanish

Family— with possessive adjective
Jobs—gender agreement
Complex sentences in third person describing family / self
Feelings (hot / cold / thirsty)
At the doctors dialogue
Recall 1– 100 (x10—100)

Maths

Fractions / Ratio and Proportion / Algebra

- ◆ Use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- ◆ Compare and order fractions, including fractions > 1
- ◆ Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- ◆ Multiply simple pairs of proper fractions, writing the answer in its simplest form
- ◆ Divide proper fractions by whole numbers
- ◆ Associate a fraction with division and calculate decimal fraction equivalents
- ◆ Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 Use simple formulae
- ◆ Generate and describe linear number sequences
- ◆ Express missing number problems algebraically
- ◆ Find pairs of numbers that satisfy an equation with two unknowns
- ◆ Enumerate possibilities of combinations of two variables
- ◆ Solve number and practical problems that involve all of the above

Year 6 Curriculum Map Kingsley Primary School Autumn 2



Be Kind Be safe Be Respectful

English

Text— Hansel and Gretel by Neil Gaiman

Writing Outcomes- Dual Narrative & Persuasive Letters

- ◆ Identify the audience for and purpose of the writing, selecting the appropriate form and using other similar writing as models for their own
- ◆ Use a wide range of devices to build cohesion within and across paragraphs
- ◆ Propose changes to vocabulary, grammar and punctuation to enhance effects and clarify meaning
- ◆ Use expanded noun phrases to convey complicated information concisely
- ◆ Use modal verbs or adverbs to indicate degrees of possibility
- ◆ Use hyphens to avoid ambiguity
- ◆ Use semi-colons, colons or dashes to mark boundaries between independent clauses

Religious Education

Key Strand: Believing

Big Question: What do religions say to us when life gets hard?

- ◆ Do you get to heaven if you do things wrong?
- ◆ What do Christians think happens when we die?
- ◆ What do people who don't believe in God think happens when we die?
- ◆ What different ideas are there about what happens when we die?

History

Topic: WWII in Liverpool

Historical focus: A local History study

- ◆ Give reasons why changes may have occurred, backed up by evidence.
- ◆ Choose reliable sources of information to find out about the past.
- ◆ Order significant events, movements and dates on an accurate timeline.
- ◆ Plan and present a self-directed project or research about the studied period.
- ◆ Investigate their own lines of enquiry by asking questions.
- ◆ Understand that some historical evidence may be propaganda, opinion or misinformation, which can affect interpretations of history.

Science

Topic: Living Things and Their Habitats

Investigative Question: How can I explain similarities and differences between plants and animals?

- ◆ Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants and animals.
- ◆ Give reasons for classifying plants and animals based on specific characteristics.

Work scientifically by Year 6:

- ◆ Using test results to make predictions to set up further comparative and fair tests.
- ◆ Reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations.

Be Kind Be safe Be Respectful

P.E.

Rugby

Pupils will develop their rugby skills and learn how to attack and defend. They will practise keeping possession, moving the ball towards the try line and using simple tactics to play against others. Pupils will learn the importance of fair play, honesty and following the rules. They will also have opportunities to manage games and reflect on their own and others' performances.

Dance

Pupils will focus on developing an idea or theme into dance choreography. They will work in pairs and groups using different compositional tools to create dances e.g. formations, timing, dynamics. Pupils will have opportunities to choreograph, perform and provide feedback on dance. Pupils think about how to use movement to convey ideas.

Design Technology

Topic: Food

Focus: Celebrating Culture and Seasonality

- ◆ Design an appealing product for a specific user and purpose.
- ◆ Research and discuss ideas to help develop a final design.
- ◆ Use sketches, labels and technology to communicate ideas.
- ◆ Write a step-by-step recipe with ingredients and equipment.
- ◆ Select and use the correct utensils and equipment safely and accurately.
- ◆ Make, decorate and present the finished food product.
- ◆ Taste and evaluate products and ingredients, recording results.
- ◆ Evaluate and improve the final product and understand how chefs promote healthy eating.

PSHE

Health and Wellbeing — How Can we Keep Healthy As We Grow?

- ◆ Understand how physical and mental health are connected and how positive relationships support wellbeing.
- ◆ Make healthy choices about food, exercise, dental care, sun safety, screen time and sleep.
- ◆ Recognise healthy and unhealthy habits and understand how others can influence our choices.
- ◆ Understand how drugs can affect health and know how to recognise signs of poor health and ask for help.

Music

Dynamics, Pitch and Texture

- ◆ Talk about the sounds they hear in orchestral music.
- ◆ Use different words to describe the music.
- ◆ Change the volume (dynamics) and pitch of sounds.
- ◆ Lead as a conductor and follow a conductor.
- ◆ Change how sounds are layered together (texture).

Computing

Computer Science

Edublocks- Introduction to Python

Pupils will learn how block based programming compares to written code. Pupils will be introduced to Python as a text-based method of programming.

Trip / Visitor

History

Western Approaches

Spanish

Time (all analogue times) + school routine – complex sentences
Justifications for opinions on school subjects (complex sentences using 'because')

Recall 1–100 (R/W 1–20 + ×10–100)

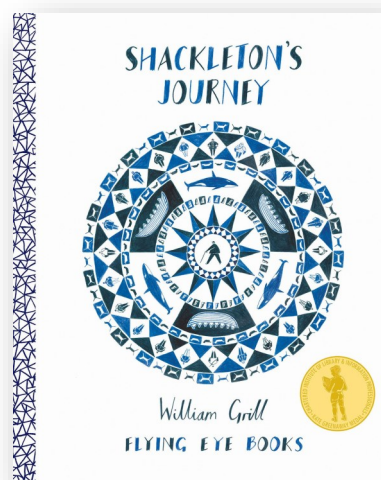
Christmas – cultural aspects

Maths

Measurement

- ◆ Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
- ◆ Convert between miles and kilometres
- ◆ Recognise that shapes with the same areas can have different perimeters and vice versa
- ◆ Recognise when it is possible to use formulae for area and volume of shapes
- ◆ Calculate the area of parallelograms and triangles
- ◆ Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³].

Year 6 Curriculum Map Kingsley Primary School Spring 1



Be Kind Be safe Be Respectful

English

Text— Shackleton's Journey by William Gill

Writing Opportunities— Endurance Narrative & Magazine Article

- ◆ Recognise vocabulary and structures that are appropriate for formal speech and writing, including subjunctive forms
- ◆ Use commas to clarify meaning or avoid ambiguity in writing
- ◆ Use hyphens to avoid ambiguity
- ◆ Use brackets, dashes or commas to indicate parenthesis
- ◆ Use the perfect form of verbs to mark relationships of time and cause
- ◆ Assess the effectiveness of their own and others' writing
- ◆ Propose changes to vocabulary, grammar and punctuation to enhance effects and clarify meaning
- ◆ Ensure the consistent and correct use of tense throughout a piece of writing

Religious Education

Key Strand: Expressing

Big Question: Is it better to express yourself in arts and architecture or charity and generosity?

- ◆ What makes a place special?
- ◆ What is a sacred place? Are all places sacred?
- ◆ What is the value of a sacred place?
- ◆ How do mosque buildings express Islamic beliefs and values? What makes a fine mosque?
- ◆ Muslim calligraphy, painting and poetry: What is inspiring?
- ◆ How do Christians use art in worship and in remembering Jesus?

Geography

Topic—Climate Change

Geographical focus: Our impact and how can we help.

- ◆ Understanding what climate change is and the impact it is having on the world.
- ◆ Understanding the causes of climate change.
- ◆ Using knowledge of weather and climates.

Science

Topic: Electricity

Investigative Question: How do lights get their power to turn on?

- ♦ Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit
- ♦ Compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches
- ♦ Use recognised symbols when representing a simple circuit in a diagram.

Be Kind Be safe Be Respectful

P.E.

Volleyball

Pupils will develop their volleyball skills and learn how to play net and wall games. They will practise sending the ball into spaces to make it difficult for their opponents to return. Pupils will work with others, learn the rules and develop teamwork skills. They will also learn the importance of fair play and showing respect to others.

Dodgeball

Pupils will develop their dodgeball skills, including throwing, dodging and catching. They will learn to use simple tactics to outwit their opponents while avoiding being hit. Pupils will play games independently, follow the rules and understand the importance of honesty and fair play. They will also evaluate their own and others' performances and suggest ways to improve.

Art and Design

Architecture – Sir Giles Gilbert Scott

(Liverpool Anglican Cathedral)

- ♦ To research the life and work of Sir Gilbert Scott;
- ♦ To compare his earlier architectural design of the cathedral to his later design;
- ♦ To compare and contrast Liverpool Anglican Cathedral to Liverpool Catholic Cathedral;
- ♦ To know that architectural styles/movements have common features (Gothic architecture: large stained glass windows, pointed arches, vaulted ceilings, flying buttresses, gargoyles)
- ♦ To identify both gothic and modernist features in the cathedral;
- ♦ To experiment with single and two point perspective drawing techniques;
- ♦ To sketch inside and outside the cathedral using single and two point perspective and appropriate scale, proportion and detail.

PSHE

Living in the Wider World — How Can The Media Influence People?

- ♦ Understand how mental and physical health are connected.
- ♦ Know how friendships, clubs and activities can support wellbeing.
- ♦ Make healthy choices about food and physical activity.
- ♦ Understand the importance of dental care and sun safety.

Music

Film Music

- ♦ Explore how music can create different moods and emotions in films.
- ♦ Identify musical features such as instruments, pitch, tempo and dynamics.
- ♦ Use voices, bodies and instruments to create sounds for a film scene.
- ♦ Create and perform a **graphic score** as part of a group.

Computing

Computer Science Programming a Game

Using the application Scratch, pupils will create an interactive, playable game using conditionals, variables, and operators.

Trip / Visitor

Geography

Climate Ed Visitor

Spanish

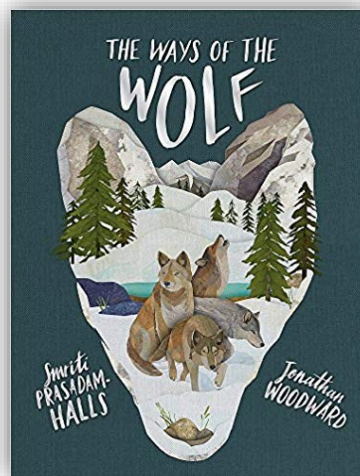
Places in town
Describing locality
Understanding and giving directions
1-1000 (R/W)
Numbers up to 10,000 in multiples of 10

Maths

Properties of Shapes

- ◆ Draw 2-D shapes using given dimensions and angles
- ◆ Recognise, describe and build simple 3-D shapes, including making nets
- ◆ Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
- ◆ Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
- ◆ Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.
- ◆ Describe positions on the full coordinate grid (all four quadrants)
- ◆ Draw and translate simple shapes on the coordinate plane, and reflect them in the axes

Year 6 Curriculum Map Kingsley Primary School Spring 2



Be Kind Be safe Be Respectful

English

Text— The ways of the Wolf

Writing Opportunities— Cliff Hanger Narrative and Instruction Manual

- ◆ Identify and discuss themes and conventions in and across a wide range of writing
- ◆ Identifying how language, structure and presentation contribute to meaning
- ◆ predicting what might happen from details stated and implied
- ◆ Summarise the main ideas drawn from more than one paragraph, identifying key details that support the main ideas
- ◆ Discuss and evaluate how authors use language, including figurative language, considering the impact on the reader
- ◆ Using semi-colons, colons or dashes to mark boundaries between independent clauses

Religious Education

Key Strand: Expressing

Big Question: Is it better to express yourself in arts and architecture or charity and generosity?

- ◆ What do you admire about some works of art?
- ◆ Can a Christian place of worship be a building for the 'glory of God'? What does this mean?
- ◆ How and why do Muslim charities try to change the world?
- ◆ How and why does Christian Aid try to change the world?
- ◆ What matters more to Christians and Muslims: art & architecture or generosity and charity? What matters more to you?

History

Topic: Crime and Punishment

Historical focus: A study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066.

- ◆ Describe how things from the past affect or influence life today.
- ◆ Make links between features of past societies.
- ◆ Order significant events, movements and dates on an accurate timeline.
- ◆ Identify and compare changes within and across different periods.
- ◆ Communicate ideas about the past using writing, drawings, diagrams, drama, storytelling and ICT.

Science

Topic: Evolution and Inheritance

Investigative Question: Why do some people look similar and others look entirely different?

Pupils should be taught to:

- ◆ Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago.
- ◆ Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents.
- ◆ Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.

Be Kind Be safe Be Respectful

P.E.

Badminton

Pupils will develop their badminton skills and learn how to play net and wall games. They will practise hitting the shuttlecock into spaces to make it difficult for their opponents to return. Pupils will learn to use simple tactics, work well with others and follow the rules. They will also develop fair play and respect for others.

Gymnastics

Pupils will develop their gymnastics skills by creating and performing sequences. They will work with others, use different movements and learn to perform with control. Pupils will give and receive feedback to help improve their performances.

Design Technology

Topic: Mechanical systems **Focus:** Cams

- ◆ Research ideas using surveys, interviews and online resources.
- ◆ Create a design specification to guide the project.
- ◆ Communicate ideas using discussion and labelled drawings.
- ◆ Plan the tools, equipment, materials and steps needed.
- ◆ Select and use tools accurately to create a well-finished product.
- ◆ Test and compare the final product against the original design.
- ◆ Use feedback from others to evaluate and improve the product.

PSHE

Living in the Wider World — How Can The Media Influence People?

- ◆ Balance screen time, sleep and other activities for a healthy lifestyle.
- ◆ Recognise healthy and unhealthy habits and ways to make positive changes.
- ◆ Understand how drugs can affect health and how to make safe choices.
- ◆ Recognise signs of poor physical or mental health and know where to get help.

Computing

Information Technology
Creating a Podcast

Pupils will produce a podcast based on a piece of writing from another curriculum area or aspect of school life.

Trip / Visitor

History

Past Productions—Crime and Punishment Workshop

Spanish

Animals and Home Environment

Haunted castle mystery
Character profiles and describing characters and events
Embed prepositions
Counting x2, x3, x5, x10 fractions and decimals

Maths

Statistics

- ♦ Interpret and construct pie charts and line graphs and use these to solve problems
- ♦ Calculate and interpret the mean as an average
- ♦ Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
- ♦ Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy
- ♦ Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- ♦ Solve problems involving the calculation of percentages and the use of percentages for comparison

Year 6 Curriculum Map Kingsley Primary School Summer 1



Be Kind Be safe Be Respectful

English

Text— Dreams of Freedom by Amnesty International

Writing Outcomes: Letters and Freedom Narrative

- ♦ Identify and discuss themes and conventions in and across a wide range of writing
- ♦ Make comparisons within and across books
- ♦ Discuss and evaluate how authors use language, including figurative language, considering the impact on the reader
- ♦ Distinguish between statements of fact and opinion
- ♦ Recognise vocabulary and structures that are appropriate for formal speech and writing, including subjunctive forms.
- ♦ Use expanded noun phrases to convey complicated information concisely.
- ♦ Select appropriate grammar and vocabulary, understanding how such choices can change and enhance.

Religious Education

Key Strand: Living

Big Question: What matters most to Christians and humanists?

- ♦ Do rules matter? Why? What is a code for living?
- ♦ Who is a humanist? What codes for living do non-religious people use?
- ♦ What can we learn from discussion and drama about good and bad, right and wrong?

Geography

Topic: Fair Trade

Geographical Focus—Economic activity including trade links

- ♦ To explore how and why trade has become global.
- ♦ To understand the links between Food and Trade
- ♦ Understand the term Global Supply Chain
- ♦ What does the UK export and to where?
- ♦ What is Fairtrade/

Science

Topic: Animals including humans.

Investigative Question: What do I need to do to maintain a healthy lifestyle and how does it affect my body?

- ◆ Identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood.
- ◆ Recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function.
- ◆ Describe the ways in which nutrients and water are transported within animals, including humans.

Be Kind Be safe Be Respectful

P.E. Cricket

Pupils develop the range and quality of striking and fielding skills and their understanding of cricket. They learn how to play the different roles of bowler, wicket keeper, fielder and batter. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition.

Flag

Pupils develop the range and quality of their throwing, catching, running and defending skills and deepen their understanding of flag football. They learn how to play different attacking and defending roles, working effectively as a team. Pupils apply strategies and tactics to create space, score points and outwit the opposition.

Art and Design

Topic: Abstract and Nonrepresentational Art
(Helen Frankenthaler, Wassily Kandinsky, Jackson Pollock, Mark Rothko, Piet Mondrian, Islamic art)

- ◆ That nonrepresentational art does not depict anything from the real world (figures, landscapes, animals, etc.), instead it may simply depict shapes, colours, lines, etc., but may also express things that are not visible – emotions or feelings for example.
- ◆ Explore the origins and symbolism of geometric art is different cultures: Ancient Greece, Islamic art and Mandalas in Asia.
- ◆ Look at a variety of abstract/nonrepresentation artists, responding to and comparing and contrasting their artwork.
- ◆ Choose an abstract artist and research the meaning behind their work.
- ◆ Experiment with mood in art – practise drawing to music with eyes closed/see associated colours and shapes – record this experimentation in sketch books.

PSHE

Topic: Relationships

What Will Change as We Become More Independent

- ◆ Understand that loving relationships can exist between people of any gender, ethnicity or faith.
- ◆ Recognise that people can have different types of relationships in their lives.
- ◆ Understand marriage, civil partnerships and committed relationships.
- ◆ Know that marriage must be agreed to freely by both people.

Computing

Information Technology

HTML

Pupils will learn how to design a multi-page informational website, considering the layout, user experience and key features including home page, links and images.

Trip / Visitor

Music

Mouth Music Workshop

Spanish

Food and café (transition project)

Understanding and designing menus

Preferences and habits – complex sentences

Writing sentences from memory and using a dictionary to write more independently

Eliciting information from longer paragraphs

Dialogue in café/restaurant

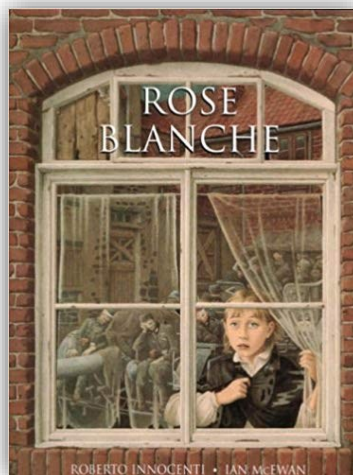
Using euros (prices up to 1,000)

Maths

Continuous Objectives

- ◆ Solve number and practical problems involving addition, subtraction, multiplication and division
- ◆ Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
- ◆ Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy
- ◆ Solve problems which require answers to be rounded to specified degrees of accuracy
- ◆ Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- ◆ Solve problems involving the calculation of percentages and the use of percentages for comparison
- ◆ Solve problems involving similar shapes where the scale factor is known or can be found
- ◆ Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples
- ◆ Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate

Year 6 Curriculum Map Kingsley Primary School Summer 2



Be Kind Be safe Be Respectful

English

Vehicle Texts: Rose Blanche by Roberto Innocenti
Anne Frank by Josephine Poole

Writing Outcomes: Diary and Bravery Award Speech

- ◆ Ask questions to improve their understanding
- ◆ Draw inferences such as inferring characters' feelings, thoughts and motives from their actions, and justify inferences with evidence
- ◆ Summarise the main ideas drawn from more than one paragraph, identifying key details that support the main ideas.
- ◆ Identify the audience for and purpose of the writing, selecting the appropriate form and using other similar writing as models for their own
- ◆ Select appropriate grammar and vocabulary, understanding how such choices can change and enhance meaning
- ◆ Use brackets, dashes or commas to indicate parenthesis
- ◆ Use semi-colons, colons or dashes to mark boundaries between independent clauses
- ◆ Use a colon to introduce a list

Religious Education

Key Strand: Living

Big Question: What matters most to Christians and humanists?

- ◆ What codes of living do Christians try to follow?
- ◆ What can we learn from a values game?
- ◆ Peace: is it more valuable than any money?
- ◆ Can we create a code for living that would help the world?

History

Topic: Baghdad CE 900

Historical focus: A non-European society that provides contrast with British History.

- ◆ Describe similarities and differences between people, events and artefacts studied.
- ◆ Understand how historical events happened at the same time in different places.
- ◆ Communicate ideas about the past using writing, drawings, diagrams, drama, storytelling and ICT.
- ◆ Choose reliable sources of evidence to answer questions, understanding that historical questions may have more than one answer.

Science

Revisit and Review

Light

Living Things and Their Habitats

Electricity

Evolution and Inheritance

Animals Including Humans

Be Kind Be safe Be Respectful

P.E.

Rounders

Pupils will develop their rounders skills, including throwing, catching, fielding and batting. They will learn the different roles in the game and use simple tactics when playing. Pupils will work with others to organise and manage games, follow the rules and demonstrate honesty and fair play.

Athletics

Pupils will develop their running, jumping and throwing skills. They will take part in challenges to improve their speed, height, distance and accuracy. Pupils will work towards their personal best and learn how to improve. They will also practise measuring, timing and coaching others.

Design Technology

Topic: Structures Focus: Frame Structures

- ◆ Research user needs and existing products.
- ◆ Create a design specification considering time, resources and cost.
- ◆ Develop ideas using discussion, sketches and models.
- ◆ Create a step-by-step plan and list the resources needed.
- Use tools accurately to measure, cut, shape and join materials.
- Use suitable finishing and decorative techniques.
- Test and evaluate the finished product, identifying strengths and improvements.
- ◆ Explore existing frame structures and important people or events linked to them.

PSHE

Topic: Relationships

What Will Change as We Become More Independent

- ◆ Understand how puberty is part of growing from childhood into adulthood.
- ◆ Recognise that growing up brings more independence and responsibility.
- ◆ Understand how friendships can change as we grow older.
- ◆ Learn how to manage change, including moving to secondary school, and know where to find support.

Music

Composing and Performing a Leavers Song

- ◆ Identify and discuss the musical features of a song.
- ◆ Create rhyming lyrics for a chorus and verse.
- ◆ Create and record melodies to fit a backing track.
- ◆ Perform the finished song with confidence

Computing

Information Technology / Digital Literacy

Social Media & Being Safe Online

Pupils will learn about the purpose of social media and different aspects of social media and how to use it safely

Trip / Visitor

Celebration Trip to Cullivers World

Spanish

Food and café continued (transition project)
Completion of written transition booklet for transfer
Using euros/giving and understanding prices/calculating change.
Using euros (prices up to 1,000)
And calculating change



